

# Reading/Learning seminars in 2025

## First (Spring) semester

### Schedule

- Time: 1:15 - 4:30 pm, every Monday
- Dates: TBD
- Room: TBD

## Project-Based Learning Initiative: Guidelines and Instructions

This initiative aims to learn with hands-on, collaborative projects that allow one to explore advanced concepts in Graph Learning, Image Processing, and related. Here are the detailed guidelines and instructions to ensure a project is well-structured and aligns with the initiative's goals.

### 1. Group Structure

**Total Members:** ? students, divided into ?o specialized groups.

**Group A:** students focusing on *Graph Learning*

**Group B:** students focusing on *Image Processing*.

### 2. Objective

The primary objective is to foster a shift from passive learning to active project-based learning. This approach enables you to:

- Deepen theoretical understanding through practical application.
- Engage in projects that align with your research focus area.

### 3. Project Selection

#### Criteria for Project Selection:

- Relevance to the group's specific focus area (*Graph Learning* or *Image Processing*).
- Should address a significant problem or explore an innovative concept.
- Feasible to complete within a semester.

**Example Project Idea:** ???.

## 4. Project Execution

**Timeline:** Projects must be completed within one semester.

**Collaboration Platform:** Use *GitHub* for version control

**Roles of All Members:**

- Research relevant papers and source code.
- Contribute to the project's codebase, documentation, and other materials on GitHub.
- Participate in weekly meetings to discuss progress and address challenges.

**Individual Responsibilities:**

*Literature Review:* Each member is assigned specific resources to review and present summaries.

*Code Implementation:* Members focus on different modules or features to ensure full project coverage.

## 5. Expected Outcomes

**Minimum Outcome:** Successful replication of a recent research paper to code implementation.

**Desired Outcomes (If possible):**

Potential publication of robust and novel results in academic journals or conferences.

## 6. Benefits of Project-Based Learning

**After completion:**

- Enhance coding and project management skills.
- Develop critical thinking and problem-solving abilities through real-world applications.
- Build a portfolio on GitHub to showcase skills to potential employers.
- Demonstrate teamwork and collaborative skills.

**Resilience in Outcomes:**

- Even if the project is not publishable, it serves as a valuable addition to your professional portfolio.

## 7. Project Management and Evaluation

**Progress Tracking:** Use *GitHub Issues* and *Projects* to manage tasks, milestones, and deadlines.

**Regular Check-ins:** Weekly meetings for updates, insights, and problem resolution.

**Final Presentation:** At the semester's end, present the project outcomes, highlighting

achievements, challenges, and lessons learned.

Thank you. Enjoy Learning

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